KAY JAY SERVICES

OUICK STRIKE INSECTICIDE

Ready-to-use contact insecticide

This ready-to-use, water-based liquid insecticide offers instant contact control of crawling and flying insects. It's effective against a wide variety of annoying insects and can be used both indoors and outdoors. Plus, it's safe enough to use around humans and can even be used directly on livestock, horses, poultry and domestic animals.

Use indoors and outdoors:

- Restaurants
- Cracks and crevices
- Windows
- On livestock/dogs/cats
- Dairies
- Beneath refrigerators
- Closets and bureaus
- On house plants
- Institution
- Along baseboards
 Dada/Mattrages
- Beds/Mattresses
- Shrubbery
- Food processing plants
- Around stoves/sinks
- Under carpets and rugs
- Ornamental vegetation

Effective Against

- Ants
- Aphids
- Bagworms
- Bedbugs
- Beetles
- Biting Flies
- Boxelder
- BoxelderCadelles
- Centipedes Cheese Mites

Carpet Beetles

- Clothes Moths
- Clover Mites
- Cockroaches
- Crickets
 Deer Flies
- Earwigs
- Fruit FliesGnats
- Grain Mites
- Granary Weevils
- HornetsHouse Flies
- Lace Bugs

- Leaf Hoppers
- Lice
- Meal Worms
- Midges
- Mosquitoes
- MothsPalmetto Bugs
- Rice Weevils
- Silverfish
- Sowbugs
- Spiders
- Stable Flies
- Thrips
- Wasps
- Webworm Larvae
- White Flies

Features and Benefits

- Water-based insecticide leaves no oily residues.
- Safe around humans and pets, as well as in food-handling areas.

Properties

Application...... Mist, spray or fog

Directions Complete directions on product label

Spray cracks and crevices and other areas were insects hide. Space spray or mist at a rate of 3-6 ounces per 1,000 cubic feet Fog at a rate of 1 gallon per 20,000 to 40,000 cubic feet. Spray or mist directly on livestock, poultry and dogs and cats.

Authorizations EPA registered product

Active Ingredients

 Amount Active

0.10% 1.00%

Safety

Caution: Harmful if swallowed. Keep out of the reach of children

DOT Shipping (ground transportation)

Proper Shipping Name: None Class: None ID Number: None Packing Group: None

